## Keeping Hilbert below $\aleph_{0}$

## Bojan Bašić

Department of Mathematics and Informatics University of Novi Sad

Joint work with K. Ago, M. Maksimović and M. Šobot
Novi Sad Conference in Set Theory and General Topology
Novi Sad, Serbia
August 25, 2022

Some exact values

Introduction 0000000
Introduction

## Disclamer

## Disclamer

## What to (not) expect from this talk:

## Disclamer

What to (not) expect from this talk:

- with a respectful exception of the title, no ordinals and cardinals (other than positive integers) will be mentioned; even worse, everything is finite;


## Disclamer

What to (not) expect from this talk:

- with a respectful exception of the title, no ordinals and cardinals (other than positive integers) will be mentioned; even worse, everything is finite;
- no ZFC axioms will be mentioned;


## Disclamer

What to (not) expect from this talk:

- with a respectful exception of the title, no ordinals and cardinals (other than positive integers) will be mentioned; even worse, everything is finite;
- no ZFC axioms will be mentioned;
- nothing about topology (though closed sets will be mentioned at one point, stay tuned);


## Disclamer

What to (not) expect from this talk:

- with a respectful exception of the title, no ordinals and cardinals (other than positive integers) will be mentioned; even worse, everything is finite;
- no ZFC axioms will be mentioned;
- nothing about topology (though closed sets will be mentioned at one point, stay tuned);
- but, at least, we are somehow looking for some models of something.


## Hilbert's axioms of incidence

## Hilbert's axioms of incidence

- Primitive terms: point, line, plane.


## Hilbert's axioms of incidence

- Primitive terms: point, line, plane.
- Primitive relation: incidence.


## Hilbert's axioms of incidence

- Primitive terms: point, line, plane.
- Primitive relation: incidence.
- Axioms ( $\mathscr{A})$ :
$I_{1}$ : For every two points $A, B$ there exists a line a that contains each of the points $A, B$.
$I_{2}$ : For every two points $A, B$ there exists no more than one line that contains each of the points $A, B$.
$I_{3}$ : There exist at least two points on a line. There exist at least three points that do not lie on a line.
$I_{4}$ : For any three points $A, B, C$ that do not lie on the same line there exists a plane $\alpha$ that contains each of the points $A, B, C$. For every plane there exists a point which it contains.
$I_{5}$ : For any three points $A, B, C$ that do not lie on one and the same line there exists no more than one plane that contains each of the three points $A, B, C$.
$I_{6}$ : If two points $A, B$ of a line a lie in a plane $\alpha$ then every point of a lies in the plane $\alpha$.
$I_{7}$ : If two planes $\alpha, \beta$ have a point $A$ in common then they have at least one more point $B$ in common.
$I_{8}$ : There exist at least four points which do not lie in a plane.


## Hilbert's axioms of incidence

- Primitive terms: point, line, plane.
- Primitive relation: incidence.
- Axioms ( $\mathscr{A}$ ):
$I_{1}$ : For every two points $A, B$ there exists a line a that contains each of the points $A, B$.
$I_{2}$ : For every two points $A, B$ there exists no more than one line that contains each of the points $A, B$.
$I_{3}$ : There exist at least two points on a line. There exist at least three points that do not lie on a line.
$I_{4}$ : For any three points $A, B, C$ that do not lie on the same line there exists a plane $\alpha$ that contains each of the points $A, B, C$. For every plane there exists a point which it contains.
$I_{5}$ : For any three points $A, B, C$ that do not lie on one and the same line there exists no more than one plane that contains each of the three points $A, B, C$.
$I_{6}$ : If two points $A, B$ of a line a lie in a plane $\alpha$ then every point of a lies in the plane $\alpha$.
$1_{7}$ : If two planes $\alpha, \beta$ have a point $A$ in common then they have at least one more point $B$ in common.
$I_{8}$ : There exist at least four points which do not lie in a plane.
- We are interested in finite models of $\mathscr{A}$.


## The 4-point model

The 4-point model

The smallest finite model of $\mathscr{A}$ :


## Tetrahedron-models

## Tetrahedron-models

## Theorem

Let $n$ be an integer, $n \geqslant 4$. Let $i$ be an integer, $2 \leqslant i \leqslant\left\lfloor\frac{n}{2}\right\rfloor$. Let:

$$
\begin{aligned}
P & =\{1,2, \ldots, n\}, \\
L & =\{\{1,2, \ldots, i\},\{i+1, i+2, \ldots, n\}\} \cup\{\{x, y\}: 1 \leqslant x \leqslant i, i+1 \leqslant y \leqslant n\}, \\
\mathrm{PI} & =\{\{1,2, \ldots, i, x\}: i+1 \leqslant x \leqslant n\} \cup\{\{i+1, i+2, \ldots, n, y\}: 1 \leqslant y \leqslant i\} .
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

## Tetrahedron-models

## Theorem

Let $n$ be an integer, $n \geqslant 4$. Let $i$ be an integer, $2 \leqslant i \leqslant\left\lfloor\frac{n}{2}\right\rfloor$. Let:

$$
\begin{aligned}
P & =\{1,2, \ldots, n\}, \\
L & =\{\{1,2, \ldots, i\},\{i+1, i+2, \ldots, n\}\} \cup\{\{x, y\}: 1 \leqslant x \leqslant i, i+1 \leqslant y \leqslant n\}, \\
\mathrm{PI} & =\{\{1,2, \ldots, i, x\}: i+1 \leqslant x \leqslant n\} \cup\{\{i+1, i+2, \ldots, n, y\}: 1 \leqslant y \leqslant i\} .
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a tetrahedron-model.


## Tetrahedron-models

## Theorem

Let $n$ be an integer, $n \geqslant 4$. Let $i$ be an integer, $2 \leqslant i \leqslant\left\lfloor\frac{n}{2}\right\rfloor$. Let:

$$
\begin{aligned}
P & =\{1,2, \ldots, n\}, \\
L & =\{\{1,2, \ldots, i\},\{i+1, i+2, \ldots, n\}\} \cup\{\{x, y\}: 1 \leqslant x \leqslant i, i+1 \leqslant y \leqslant n\}, \\
\mathrm{PI} & =\{\{1,2, \ldots, i, x\}: i+1 \leqslant x \leqslant n\} \cup\{\{i+1, i+2, \ldots, n, y\}: 1 \leqslant y \leqslant i\} .
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a tetrahedron-model.


Tetrahedron-models

## Theorem

Let $n$ be an integer, $n \geqslant 4$. Let $i$ be an integer, $2 \leqslant i \leqslant\left\lfloor\frac{n}{2}\right\rfloor$. Let:

$$
\begin{aligned}
P & =\{1,2, \ldots, n\}, \\
L & =\{\{1,2, \ldots, i\},\{i+1, i+2, \ldots, n\}\} \cup\{\{x, y\}: 1 \leqslant x \leqslant i, i+1 \leqslant y \leqslant n\}, \\
\mathrm{PI} & =\{\{1,2, \ldots, i, x\}: i+1 \leqslant x \leqslant n\} \cup\{\{i+1, i+2, \ldots, n, y\}: 1 \leqslant y \leqslant i\} .
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a tetrahedron-model.


## Proposition

There are $\left\lfloor\frac{n-2}{2}\right\rfloor$ nonisomorphic tetrahedron-models of $\mathscr{A}$.


## Tetrahedron-models

## Theorem

Let $n$ be an integer, $n \geqslant 4$. Let $i$ be an integer, $2 \leqslant i \leqslant\left\lfloor\frac{n}{2}\right\rfloor$. Let:

$$
\begin{aligned}
P & =\{1,2, \ldots, n\}, \\
L & =\{\{1,2, \ldots, i\},\{i+1, i+2, \ldots, n\}\} \cup\{\{x, y\}: 1 \leqslant x \leqslant i, i+1 \leqslant y \leqslant n\}, \\
\mathrm{PI} & =\{\{1,2, \ldots, i, x\}: i+1 \leqslant x \leqslant n\} \cup\{\{i+1, i+2, \ldots, n, y\}: 1 \leqslant y \leqslant i\} .
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a tetrahedron-model.


## Proposition

There are $\left\lfloor\frac{n-2}{2}\right\rfloor$ nonisomorphic tetrahedron-models of $\mathscr{A}$.

## Proposition

Let $n \geqslant 6$, and let Mod, $\operatorname{Mod}=(\{1,2,3, \ldots, n\}, L, \mathrm{PI})$, be a model of $\mathscr{A}$ where the points $\{1,2,3,4\}$ are not all in the same plane, and each of the points $5,6, \ldots, n$ is collinear with one of the pairs $\{1,2\},\{1,3\},\{1,4\},\{2,3\},\{2,4\}$ or $\{3,4\}$. Then all the points $5,6, \ldots, n$ lie on some two disjoint lines among the six lines determined by the points $\{1,2,3,4\}$.

## Projective spaces

## Projective spaces

- Axioms of a projective space:


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.
- The $n$-dimensional projective space over the field of order $q$, denoted by $P G(n, q)$ : the $(n+1)$-dimensional vector space over the field of order $q$, where points are interpreted as 1 -dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.
- The $n$-dimensional projective space over the field of order $q$, denoted by $P G(n, q)$ : the $(n+1)$-dimensional vector space over the field of order $q$, where points are interpreted as 1 -dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.
- By the Veblen-Young theorem, if the dimension of a finite projective space is at least 3 (which means that there is a pair of nonintersecting lines), then that space is isomorphic to $P G(n, q)$ for some $n$ and $q$.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.
- The $n$-dimensional projective space over the field of order $q$, denoted by $P G(n, q)$ : the $(n+1)$-dimensional vector space over the field of order $q$, where points are interpreted as 1 -dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.
- By the Veblen-Young theorem, if the dimension of a finite projective space is at least 3 (which means that there is a pair of nonintersecting lines), then that space is isomorphic to $P G(n, q)$ for some $n$ and $q$.


## Theorem

Let $F^{4}$ be a 4-dimensional vector space over some finite field $F$ of order $q$. Let $P$ be the set of 1-dimensional subspaces of $F^{4}$, let $L$ be the set of 2-dimensional subspaces, and let PI be the set of 3-dimensional subspaces. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.
- The $n$-dimensional projective space over the field of order $q$, denoted by $P G(n, q)$ : the $(n+1)$-dimensional vector space over the field of order $q$, where points are interpreted as 1 -dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.
- By the Veblen-Young theorem, if the dimension of a finite projective space is at least 3 (which means that there is a pair of nonintersecting lines), then that space is isomorphic to $P G(n, q)$ for some $n$ and $q$.


## Theorem

Let $F^{4}$ be a 4-dimensional vector space over some finite field $F$ of order $q$. Let $P$ be the set of 1-dimensional subspaces of $F^{4}$, let $L$ be the set of 2-dimensional subspaces, and let PI be the set of 3-dimensional subspaces. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a projective-space-model.


## Projective spaces

- Axioms of a projective space:
$P_{1}$ : For any two distinct points $P$ and $Q$ there is exactly one line that is incident with $P$ and $Q$. This line is denoted by $P Q$.
$P_{2}$ : Let $A, B, C$ and $D$ be four points such that $A B$ intersects the line $C D$. Then $A C$ also intersects the line $B D$.
$P_{3}$ : Any line is incident with at least three points.
$P_{4}$ : There are at least two lines.
- The $n$-dimensional projective space over the field of order $q$, denoted by $P G(n, q)$ : the $(n+1)$-dimensional vector space over the field of order $q$, where points are interpreted as 1 -dimensional subspaces, and lines are interpreted as 2-dimensional subspaces.
- By the Veblen-Young theorem, if the dimension of a finite projective space is at least 3 (which means that there is a pair of nonintersecting lines), then that space is isomorphic to $P G(n, q)$ for some $n$ and $q$.


## Theorem

Let $F^{4}$ be a 4-dimensional vector space over some finite field $F$ of order $q$. Let $P$ be the set of 1-dimensional subspaces of $F^{4}$, let $L$ be the set of 2-dimensional subspaces, and let PI be the set of 3-dimensional subspaces. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a projective-space-model.


## Proposition

Up to isomorphism, there is one n-element projective-space-model of $\mathscr{A}$ for each number $n$ of the form $q^{3}+q^{2}+q+1$, where $q$ is a prime power.

## Extensions of projective planes

## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace $P_{2}$ by
$P_{2}^{\prime}$ : Any two lines have at least one point in common.


## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace $P_{2}$ by $P_{2}^{\prime}$ : Any two lines have at least one point in common.


## Theorem

Let $P^{\prime}$ and $L^{\prime}$ be the set of points and the set of lines of some projective plane. Let:

$$
\begin{aligned}
P & =P^{\prime} \cup\{X\}, \text { where } X \notin P^{\prime} \\
L & =L^{\prime} \cup\left\{\{Y, X\}: Y \in P^{\prime}\right\} \\
\mathrm{PI} & =\left\{P^{\prime}\right\} \cup\left\{I \cup\{X\}: I \in L^{\prime}\right\}
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace $P_{2}$ by
$P_{2}^{\prime}$ : Any two lines have at least one point in common.


## Theorem

Let $P^{\prime}$ and $L^{\prime}$ be the set of points and the set of lines of some projective plane. Let:

$$
\begin{aligned}
P & =P^{\prime} \cup\{X\}, \text { where } X \notin P^{\prime} \\
L & =L^{\prime} \cup\left\{\{Y, X\}: Y \in P^{\prime}\right\} \\
\mathrm{PI} & =\left\{P^{\prime}\right\} \cup\left\{I \cup\{X\}: I \in L^{\prime}\right\}
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a projective-plane-model.


## Extensions of projective planes

- Projective planes (two-dimensional projective spaces): replace $P_{2}$ by
$P_{2}^{\prime}$ : Any two lines have at least one point in common.


## Theorem

Let $P^{\prime}$ and $L^{\prime}$ be the set of points and the set of lines of some projective plane. Let:

$$
\begin{aligned}
P & =P^{\prime} \cup\{X\}, \text { where } X \notin P^{\prime} \\
L & =L^{\prime} \cup\left\{\{Y, X\}: Y \in P^{\prime}\right\} \\
\mathrm{PI} & =\left\{P^{\prime}\right\} \cup\left\{I \cup\{X\}: I \in L^{\prime}\right\}
\end{aligned}
$$

Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a projective-plane-model.


## Proposition

For each $n$ of the form $q^{2}+q+2$, where $q$ is a number such that there exists a projective plane of order $q$, there are as many n-element projective-plane-models of $\mathscr{A}$ as there are nonisomorphic projective planes with $n-1$ points.

## Extensions of projective planes

The projective-plane-model with 14 points:


## Combinatorial designs

## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t$ - $(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.


## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t-(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.
- An intersection number of a design: cardinality of the intersection of some two blocks in the design.


## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t-(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.
- An intersection number of a design: cardinality of the intersection of some two blocks in the design.
- Quasi-symmetric designs: designs with exactly two intersection numbers.


## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t-(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.
- An intersection number of a design: cardinality of the intersection of some two blocks in the design.
- Quasi-symmetric designs: designs with exactly two intersection numbers.


## Theorem

Let $(X, \beta)$ be a quasi-symmetric $3-(v, k, 1)$ design with intersection numbers 0 and 2. Let $P=X$, let $L$ be the set of all two-element subsets of $X$ and let $\mathrm{PI}=\beta$. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t-(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.
- An intersection number of a design: cardinality of the intersection of some two blocks in the design.
- Quasi-symmetric designs: designs with exactly two intersection numbers.


## Theorem

Let $(X, \beta)$ be a quasi-symmetric $3-(v, k, 1)$ design with intersection numbers 0 and 2. Let $P=X$, let $L$ be the set of all two-element subsets of $X$ and let $\mathrm{PI}=\beta$. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a design-model.


## Combinatorial designs

- The pair $D=(X, \beta)$, with $|X|=v$ and $\beta \subseteq[X]^{k}$, is called a $t-(v, k, \lambda)$ design, and the members of $\beta$ are called blocks, if every $t$-subset of $X$ occurs in exactly $\lambda$ blocks. We assume $v>k>t \geqslant 1$ and $\lambda \geqslant 1$.
- An intersection number of a design: cardinality of the intersection of some two blocks in the design.
- Quasi-symmetric designs: designs with exactly two intersection numbers.


## Theorem

Let $(X, \beta)$ be a quasi-symmetric $3-(v, k, 1)$ design with intersection numbers 0 and 2. Let $P=X$, let $L$ be the set of all two-element subsets of $X$ and let $\mathrm{PI}=\beta$. Then $(P, L, \mathrm{PI})$ is a model of $\mathscr{A}$.

- We call a model of this type a design-model.


## Proposition

There are exactly two nonisomorphic design-models of $\mathscr{A}$. These are the $3-(8,4,1)$ design and the 3-(22, 6,1$)$ design, corresponding to $n=8$ and $n=22$, respectively.

## Combinatorial designs

The design-model with 8 points:


## A lower bound for the number of $n$-point models

## A lower bound for the number of $n$-point models

- $\operatorname{Hilblnc}(n)$ : the number of nonisomorphic models of $\mathscr{A}$ with the point set $\{1,2, \ldots, n\}$.


## A lower bound for the number of $n$-point models

- $\operatorname{Hilblnc}(n)$ : the number of nonisomorphic models of $\mathscr{A}$ with the point set $\{1,2, \ldots, n\}$.


## Theorem

Let $n$ be a positive integer. Then:

$$
\operatorname{Hilblnc}(n) \geqslant\left\lfloor\frac{n-2}{2}\right\rfloor+i+j+k
$$

where
$i= \begin{cases}1, & \text { if } n=q^{3}+q^{2}+q+1 \text { for some prime power } q ; \\ 0, & \text { otherwise; }\end{cases}$
$j=\left\{\begin{array}{l}\text { the number of projective } \\ \quad \text { planes of order } q, \\ 0,\end{array}\right.$ if $n=q^{2}+q+2$ for some $q$ for which exists a projective plane of order $q$; otherwise;
$k= \begin{cases}1, & \text { if } n=8 \text { or } n=22 ; \\ 0, & \text { otherwise } .\end{cases}$

## Models with no three collinear points

## Models with no three collinear points

## Theorem

There are exactly three finite nonisomorphic models of $\mathscr{A}$ in which there are no three collinear points. These are the tetrahedron-model with 4 points, the $3-(8,4,1)$ design (has 8 points), and the 3-(22, 6,1 ) design (has 22 points).

## Matroids to the rescue

## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:


## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;


## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;
- $I \in \mathscr{I} \wedge I^{\prime} \subseteq I \Rightarrow I^{\prime} \in \mathscr{I}$;


## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;
- $I \in \mathscr{I} \wedge I^{\prime} \subseteq I \Rightarrow I^{\prime} \in \mathscr{I}$;
- $I, I^{\prime} \in \mathscr{I} \wedge\left|I^{\prime}\right|<|I| \Rightarrow\left(\exists e \in I \backslash I^{\prime}\right)\left(I^{\prime} \cup\{e\} \in \mathscr{I}\right)$.


## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;
- $I \in \mathscr{I} \wedge I^{\prime} \subseteq I \Rightarrow I^{\prime} \in \mathscr{I}$;
- $I, I^{\prime} \in \mathscr{I} \wedge\left|I^{\prime}\right|<|I| \Rightarrow\left(\exists e \in I \backslash I^{\prime}\right)\left(I^{\prime} \cup\{e\} \in \mathscr{I}\right)$.
- Simple matroid: $[E]^{\leqslant 2} \subseteq \mathscr{I}$.


## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;
- $I \in \mathscr{I} \wedge I^{\prime} \subseteq I \Rightarrow I^{\prime} \in \mathscr{I}$;
- $I, I^{\prime} \in \mathscr{I} \wedge\left|I^{\prime}\right|<|I| \Rightarrow\left(\exists e \in I \backslash I^{\prime}\right)\left(I^{\prime} \cup\{e\} \in \mathscr{I}\right)$.
- Simple matroid: $[E]^{\leqslant 2} \subseteq \mathscr{I}$.
- Rank: for $X \subseteq E$,

$$
r(X)=\max \{|Y|: Y \subseteq X, Y \in \mathscr{I}\}
$$

## Matroids to the rescue

- Matroid: $(E, \mathscr{I})$, where $E$ is finite and $\mathscr{I} \subseteq P(E)$, such that:
- $\varnothing \in \mathscr{I}$;
- $I \in \mathscr{I} \wedge I^{\prime} \subseteq I \Rightarrow I^{\prime} \in \mathscr{I}$;
- $I, I^{\prime} \in \mathscr{I} \wedge\left|I^{\prime}\right|<|I| \Rightarrow\left(\exists e \in I \backslash I^{\prime}\right)\left(I^{\prime} \cup\{e\} \in \mathscr{I}\right)$.
- Simple matroid: $[E]^{\leqslant 2} \subseteq \mathscr{I}$.
- Rank: for $X \subseteq E$,

$$
r(X)=\max \{|Y|: Y \subseteq X, Y \in \mathscr{I}\}
$$

- Closure operator: cl : $P(E) \mapsto P(E)$,

$$
\mathrm{cl}(X)=\{x \in E: r(X \cup\{x\})=r(X)\} .
$$

Closed set: $\mathrm{cl}(X)=X$.

## A neat duality

## A neat duality

- Recall that the following statement can be derived from $\mathscr{A}$ :
I.: For every plane there exist three points which it contains, which do not lie on the same line.


## A neat duality

- Recall that the following statement can be derived from $\mathscr{A}$ :
I.: For every plane there exist three points which it contains, which do not lie on the same line.


## Theorem

a) Let Mod, Mod $=(P, L, \mathrm{PI})$, be a model of $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\{I . \therefore$. Let $M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or $(|X|=3$ and the elements of $X$ are not collinear $)$ or $(|X|=4$ and the elements of $X$ are not coplanar) $\}$.

Then $M_{M o d}$ is a simple matroid of rank 4.

## A neat duality

- Recall that the following statement can be derived from $\mathscr{A}$ :
I.: For every plane there exist three points which it contains, which do not lie on the same line.


## Theorem

a) Let Mod, Mod $=(P, L, \mathrm{PI})$, be a model of $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{.}\right\}$. Let
$M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or $(|X|=3$ and the elements of $X$ are not collinear) or $(|X|=4$ and the elements of $X$ are not coplanar $)\}$.

Then $M_{\text {Mod }}$ is a simple matroid of rank 4.
b) Let $M, M=(E, \mathscr{I})$, be a simple matroid of rank 4. Let $\operatorname{Mod}_{M}=(E, L, \mathrm{PI})$, where

$$
L=\{X: X \text { is a closed subset of } E \text { of rank } 2\}
$$

and

$$
\mathrm{PI}=\{X: X \text { is a closed subset of } E \text { of rank } 3\} .
$$

Then $\operatorname{Mod}_{M}$ is a model of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{.}\right\}$.

## A neat duality

- Recall that the following statement can be derived from $\mathscr{A}$ :
I.: For every plane there exist three points which it contains, which do not lie on the same line.


## Theorem

a) Let Mod, Mod $=(P, L, \mathrm{PI})$, be a model of $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{.}\right\}$. Let
$M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or $(|X|=3$ and the elements of $X$ are not collinear $)$ or $(|X|=4$ and the elements of $X$ are not coplanar) $)$.

Then $M_{\text {Mod }}$ is a simple matroid of rank 4.
b) Let $M, M=(E, \mathscr{I})$, be a simple matroid of rank 4. Let $\operatorname{Mod}_{M}=(E, L, \mathrm{PI})$, where

$$
L=\{X: X \text { is a closed subset of } E \text { of rank } 2\}
$$

and

$$
\mathrm{PI}=\{X: X \text { is a closed subset of } E \text { of rank } 3\} .
$$

Then $\operatorname{Mod}_{M}$ is a model of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{:}\right\}$.
c) If Mod is a model of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\{!.:\}$, then $\operatorname{Mod}_{M_{\text {Mod }}}=$ Mod. Similarly, if $M$ is a simple matroid of rank 4 , then $M_{\operatorname{Mod}_{M}}=M$.

## Counting up to 9

## Counting up to 9

- Therefore, enumerating models of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{\text {I }}\right\}$ is equivalent to enumerating simple matroids of rank 4.


## Counting up to 9

- Therefore, enumerating models of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{!}\right\}$is equivalent to enumerating simple matroids of rank 4.
- Each model of $\mathscr{A}$ is also a model of $\mathscr{A} \cup\left\{I_{.}\right\}$.


## Counting up to 9

- Therefore, enumerating models of the axiom set $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{!}\right\}$is equivalent to enumerating simple matroids of rank 4.
- Each model of $\mathscr{A}$ is also a model of $\mathscr{A} \cup\left\{I_{.}\right\}$.
- There are 185,981 simple matroids of rank 4 with 9 elements (and a negligible number of them with less elements), and thus the same number of models of $\mathscr{A} \backslash\left\{I_{7}\right\} \cup\left\{I_{.}\right\}$. We select those which additionally satisfy $I_{7}$, and thus obtain the number of models of $\mathscr{A}$ with up to 9 elements.


## A new approach for larger values

## A new approach for larger values

- However, there are almost five billion such matroids with 10 elements, and thus we need a new approach for them.


## A new approach for larger values

- However, there are almost five billion such matroids with 10 elements, and thus we need a new approach for them.


## Theorem

a) Let Mod, Mod $=(P, L)$, be a model of $\left\{I_{1}, I_{2}, I_{3}\right\}$. Let
$M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or
$(|X|=3$ and the elements of $X$ are not collinear $)\}$.
Then $M_{\text {Mod }}$ is a simple matroid of rank 3.

## A new approach for larger values

- However, there are almost five billion such matroids with 10 elements, and thus we need a new approach for them.


## Theorem

a) Let Mod, Mod $=(P, L)$, be a model of $\left\{I_{1}, I_{2}, I_{3}\right\}$. Let
$M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or
$(|X|=3$ and the elements of $X$ are not collinear $)\}$.
Then $M_{\text {Mod }}$ is a simple matroid of rank 3.
b) Let $M, M=(E, \mathscr{I})$, be a simple matroid of rank 3. Let $\operatorname{Mod}_{M}=(E, L)$, where

$$
L=\{X: X \text { is a closed subset of } E \text { of rank } 2\}
$$

Then $\operatorname{Mod}_{M}$ is a model of the axiom set $\left\{I_{1}, I_{2}, I_{3}\right\}$.

## A new approach for larger values

- However, there are almost five billion such matroids with 10 elements, and thus we need a new approach for them.


## Theorem

a) Let Mod, Mod $=(P, L)$, be a model of $\left\{I_{1}, I_{2}, I_{3}\right\}$. Let
$M_{\text {Mod }}=(P, \mathscr{I})$, where
$\mathscr{I}=\{X: X \subseteq P,|X| \leqslant 2$ or
$(|X|=3$ and the elements of $X$ are not collinear $)\}$.
Then $M_{\text {Mod }}$ is a simple matroid of rank 3.
b) Let $M, M=(E, \mathscr{I})$, be a simple matroid of rank 3. Let $\operatorname{Mod}_{M}=(E, L)$, where
$L=\{X: X$ is a closed subset of $E$ of rank 2$\}$.
Then $\operatorname{Mod}_{M}$ is a model of the axiom set $\left\{I_{1}, I_{2}, I_{3}\right\}$.
c) If Mod is a model of the axiom set $\left\{I_{1}, I_{2}, I_{3}\right\}$, then $\operatorname{Mod}_{M_{\text {Mod }}}=\operatorname{Mod}$. Similarly, if $M$ is a simple matroid of rank 3, then $M_{M o d_{M}}=M$.

## A new approach for larger values

The algorithm:

## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.


## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."


## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."
- If two partial planes intersect in exactly one point, then (at least) one of them has to be "fused" with some other plane; we try all essentially different possibilities.


## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."
- If two partial planes intersect in exactly one point, then (at least) one of them has to be "fused" with some other plane; we try all essentially different possibilities.
- We iterate this as long as there are pairs of partial planes that intersect in exactly one point.


## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."
- If two partial planes intersect in exactly one point, then (at least) one of them has to be "fused" with some other plane; we try all essentially different possibilities.
- We iterate this as long as there are pairs of partial planes that intersect in exactly one point.
- In most of the cases, all the points will "fall" in the same plane; if the process stops before this happens, we reach a model of $\mathscr{A}$.


## A new approach for larger values

The algorithm:

- For each matroid, we determine the model of $\left\{I_{1}, I_{2}, I_{3}\right\}$ that corresponds to the considered matroid, that is, we determine the set of lines.
- Then we determine subsets of points that are necessarily in the same plane; let us call such subsets "partial planes."
- If two partial planes intersect in exactly one point, then (at least) one of them has to be "fused" with some other plane; we try all essentially different possibilities.
- We iterate this as long as there are pairs of partial planes that intersect in exactly one point.
- In most of the cases, all the points will "fall" in the same plane; if the process stops before this happens, we reach a model of $\mathscr{A}$.
- Running the algorithm on all the $28,872,972$ simple matroids of rank 3 with 12 elements took about ten days on 16 cores (and the time spent on matroids with less elements was insignificant).


## Epilogue

## Epilogue

## Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with $n$ points, $n=1,2, \ldots, 12$, is given in the following table:

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HilbInc $(n)$ | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 5 | 3 | 4 | 4 | 6 |

## Epilogue

## Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with $n$ points, $n=1,2, \ldots, 12$, is given in the following table:

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HilbInc $(n)$ | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 5 | 3 | 4 | 4 | 6 |

- All these models are tetrahedron-models, with exactly three exceptions:


## Epilogue

## Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with $n$ points, $n=1,2, \ldots, 12$, is given in the following table:

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HilbInc( $n$ ) | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 5 | 3 | 4 | 4 | 6 |

- All these models are tetrahedron-models, with exactly three exceptions: a projective-plane-model for $n=8$,


## Epilogue

## Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with $n$ points, $n=1,2, \ldots, 12$, is given in the following table:

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HilbInc $(n)$ | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 5 | 3 | 4 | 4 | 6 |

- All these models are tetrahedron-models, with exactly three exceptions: a projective-plane-model for $n=8$, a design-model also for $n=8$, and finally,


## Epilogue

## Theorem

The exact number of nonisomorphic finite models of the first group of Hilbert's axiomatic system with $n$ points, $n=1,2, \ldots, 12$, is given in the following table:

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| HilbInc $(n)$ | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 5 | 3 | 4 | 4 | 6 |

- All these models are tetrahedron-models, with exactly three exceptions: a projective-plane-model for $n=8$, a design-model also for $n=8$, and finally, for $n=12$, we have got a model that (to our surprise, and also delight) belongs to none of the presented types, namely:

$$
\begin{aligned}
P=\{1, & 2,3, \ldots, 12\} ; \\
L= & \{\{1,2\},\{1,3\},\{1,4\},\{2,3\},\{2,4\},\{3,4\},\{5,6\},\{5,7\},\{5,8\},\{6,7\} \\
& \{6,8\},\{7,8\},\{9,10\},\{9,11\},\{9,12\},\{10,11\},\{10,12\},\{11,12\}, \\
& \{1,5,9\},\{1,6,12\},\{1,7,10\},\{1,8,11\},\{2,5,11\},\{2,6,10\},\{2,7,12\}, \\
& \{2,8,9\},\{3,5,12\},\{3,6,9\},\{3,7,11\},\{3,8,10\},\{4,5,10\},\{4,6,11\} \\
& \{4,7,9\},\{4,8,12\}\} ; \\
\mathrm{PI}= & \{\{1, \\
& 2,3,4\},\{5,6,7,8\},\{9,10,11,12\},\{1,2,5,8,9,11\},\{1,2,6,7,10,12\} \\
& \{1,3,5,6,9,12\},\{1,3,7,8,10,11\},\{1,4,5,7,9,10\},\{1,4,6,8,11,12\}, \\
& \{2,3,5,7,11,12\},\{2,3,6,8,9,10\},\{2,4,5,6,10,11\},\{2,4,7,8,9,12\} \\
& \{3,4,5,8,10,12\},\{3,4,6,7,9,11\}\} .
\end{aligned}
$$

## Epilogue

The unexpected 12-element model:


